A comparative study of machine learning tools for detecting Trojan horse infections in cloud computing environments

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Cloud computing offers several advantages, including cost savings and easy access to resources, it is also could be vulnerable to serious security attacks such as cloud Trojan horse infection attacks. To address this issue, machine learning is a promising approach for detecting these threats. Thus, different machine learning tools and models have been employed to detect Trojan horse infection such as Weka and Python Colab. This study aims to compare the performance of Weka and Python Colab, as popular tools for building machine learning models. This study evaluates the recall, accuracy, and F1-score of machine learning models built with Weka and Python Colab and compares their computational resources required employing several machine learning algorithms. The dataset collected and analyzed using dynamic analysis of Trojan horse infection in control lab environment. The findings of this study can help determine the decision about which tool to use to detect Trojan horse infections and provide insights into the strengths and limitations of Weka and Python Colab for building machine-learning models in general.

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1. INTRODUCTION

Cloud computing, an innovative method of information technology, uses the internet and remote servers to deliver a common set of computing resources and applications to meet customer requirements [1]. The advent of cloud computing technologies in the first decade of this century ushered in a new era in the development of information technology (IT) infrastructure, as users can now obtain software and computing power over the Internet or networks. This has also led to the emergence of new models for hosting and distributing online services [2], [3]. Cloud computing allows users to easily access services, facilitating seamless access to data and program execution on a large number of connected computers. Moreover, it removes the requirement for users to install software on their personal computers and instead provides access to resources and applications via an internet connection at any time and from any location [2], [4].

Cloud computing has been widely adopted by public-sector businesses in many countries, including Australia, the United Kingdom (UK), the United State (US), and various European countries [5]–[7]. The government cloud (G-Cloud) infrastructure was introduced by the UK government in 2010, saving an estimated £3.2 billion [5], [8], [9]. The cloud computing mall was also introduced by the US government in 2009 [8]. Cloud computing offers numerous benefits such as shared asset pooling, tremendous versatility, cost savings, flexibility, pay-as-you-go pricing, self-provisioning of resources, and multi- tenancy [10]–[12]. However, there are still security concerns and risks associated with cloud computing [13], particularly the risk of security attacks. As a result, both service providers and clients are concerned about these attacks [14].

Various forms of attacks pose a threat to cloud computing, including phishing, authentication, service denial, man-in-the-middle, and malware insertion, among others [2], [15]–[18]. Among them, malware attacks are a significant risk to the cloud computing ecosystem. One such attack is the "cloud Trojan injection attack," which involves injecting a malicious program into cloud services to cause harm. These programs can be disguised as normal commands and executed as such [19]. Cloud Trojan injection attacks can introduce malicious services, virtual machines, and applications into cloud systems, which can affect cloud functionality by interfering with or altering it [20], [21]. Attackers upload a malicious version of application, virtual machine or service to a cloud system so that it will think it is a real instance of that application virtual machine or service. When a normal user requests an instance of the malicious service to run, the malicious code is executed [20]. Trojan horses are challenging to detect using signature-based technologies, which is the most common anti-virus system detection method [22]. Furthermore, only wellknown signatures can be used with signature-based anti-virus to achieve high accuracy. This type of detection has a drawback in that it frequently misses fresh attacks when malware completely changes its signature.

With the increasing number of cyber-attacks, the need for effective tools to detect malware and Trojan horse infections is more important than ever. To protect and reduce damage caused by Trojan horse infection, machine learning tools have been proven as an effective technique used to detect such threats by analyzing patterns in the data and identifying possible dangerous behavior. Weka and Python Colab are known tools to use and implement machine learning models. Weka is a Java-based program that provides a graphical user interface exploited ready-to-use machine learning models, while Python Colab is an online Jupyter notebook environment that allows users to utilize to implement and run Python machine learning libraries in the cloud. Although, it is possible to create and utilize machine learning models to identify Trojan horse infections using either Weka or Python Colab, there is limited researches comparing the performance of these two tools.

The goal of this study is to compare the performance of Weka and Python Colab in detecting Trojan horse infections. We will evaluate the recall, accuracy, and F1-score of machine learning models built with Weka and implanted using Python Colab. We will also compare the computational resources required to build and train the models, including processing time and memory usage. The results of this study help to determine the decision about which tool to use to detect Trojan horse infections. Furthermore, this study provides insights into the strengths and limitations of Weka and Python Colab for building machine-learning models in Trojan horse detection.

2. BACKGROUND AND RELATED WORKS

Trojan horses are a type of malicious software that pose as legitimate or helpful programs to gain access to users' computers. Cybercriminals frequently use social engineering tactics to trick users into unintentionally installing them [23]. Once installed, Trojan horses have the ability to remotely manipulate the victim's device, steal sensitive data, watch user activities, and corrupt, destroy, or modify system files [24], [25]. Unlike viruses and worms, Trojans require user interaction to propagate. They are considered among the most dangerous forms of malware due to their prevalence [24]–[26].

Trojan horses can come in two types: general and remote-access Trojans [24]. General Trojans perform a variety of malicious actions, including jeopardizing the data integrity of victim machines, directing users' workstations to specific websites via system files, and running additional harmful programs [26]. They have the ability to track user behavior and provide the information to the attacker. Remote-access Trojans, on the other hand, have a special capacity that allows hackers to remotely manipulate the target machine across the internet or a local area network (LAN). This type of Trojan is particularly dangerous as it can be used to steal confidential information from the victim's personal computer (PC) and carry out other nefarious activities.

Machine learning methods have become increasingly popular for malware detection in cloud environments, as well as in various other areas [27]–[32]. Support vector machines (SVM), decision trees (DT), random forest (RF), and naive Bayes (NB) are some of the machine learning techniques that have been used to successfully find malware in practical applications [30], [33], [34]. The size of the training dataset and the number of features that can be retrieved from it, however, determine how accurate these algorithms are.

In a recent study [23], an approach based on convolutional neural networks (CNN) for virus detection in cloud platforms has been suggested. For identifying malware, the authors used a CNN model with two dimensions (2D) and a CNN model with three dimensions (3D). Also, they conducted experiments by installing various infections on simulated PCs and achieved 79% accuracy with the 2D CNN model and 90% accuracy with the 3D CNN model. However, this study did not compare CNN to conventional machine learning techniques; it only focused on CNN [29].

The efficacy of various machine learning methods, such as DT and SVM, was proved using a system based on machine learning for malware detection [30]. The researchers employed the Cuckoo Sandbox to test different malware kinds in a simulated environment, producing an analysis report depending on how the malware samples act in the setting. The Cuckoo Sandbox has been utilized by numerous researchers to examine malware [30], [35]–[38] examined the viability of using CNN, RF, and k-nearest neighbors (KNN) models and used features from application programming interface (API) calls to identify malware. Additionally, Watson *et al.* [31] utilized the random forest classifier to keep track of a virtual machine's process activity.

Weka has been used in studies on malware detection by numerous security researchers, including [24], [26], [39], [40]. On the other hand, several researchers, including [40]–[43] have utilized Python in their studies. Kumar *et al.* [44] reportedly demonstrated a machine learning-based approach to accurately and efficiently determine whether a sample is malware or benign. Weka was utilized by the authors to implement six classification algorithms. As a result of applying 10-fold cross-validation, the random forest classifier was able to achieve an accuracy of 98.4%.

J45, logistic model tree (LMT), naive Bayes (NB), random forest (RF), multilayer perceptron (MLP) algorithm, random tree (RT), reduced error pruning tree (REPTree), Bagging, AdaBoost, KStar, simple logistic, lazy k-nearest neighbor (IBK), locally weighted learning (LWL), support vector machine (SVM), and radial basis function (RBF) network are among the fifteen different machine learning algorithms used, this report [26] provided a comparative analysis of malware identification. The experiment was carried out in the Weka environment using the classification of malware with portable executable (PE) headers (ClaMP) dataset. The accuracy rate is still poor even if the RF method performs better than the other techniques.

In accordance with a study [24], this study examined eight machine learning classifiers to detect Trojan horses in cloud environments. Investigations examining the accuracy of the cloud Trojan horse detection rate have been conducted using the data mining tool Weka. The most effective classifiers for identifying Trojan horses in a cloud-based setting have been shown to be the sequential minimal optimization (SMO) and multilayer perceptron based on the studies that have been done. With a 95.86% accuracy rate, SMO and multilayer perceptron have the greatest rate.

According to their research paper, Kanaker *et al.* [24] proposed a hybrid machine learning algorithm that merged KNN and NB for detecting Trojan horses, and they executed their work using Python in the Colab environment, where certain machine-learning techniques are tested with 99.5% accuracy. The empirical results of this study demonstrate that the hybrid algorithm is the most effective algorithm for detecting a Trojan horse.

Sethi *et al.* [45] develop a machine learning-based malware analysis framework for rapid and accurate malware detection. A Python package was developed for feature selection, feature extraction, and the building of training and testing datasets. For the detection and classification of the provided dataset, they made use of numerous machine learning techniques offered by the Python Scikit-learn framework. A decision tree with an accuracy of 99.37% has a high detection rate, according to experimental results.

In a publication [46], a unique machine learning approach is suggested and implemented in Python and MATLAB to recognize the Mirai malware. This study compares the performance of artificial neural network (ANN) and RF models using a dataset created by combining the benign and malicious datasets for seven internet of things (IoT) devices. Because of the greatest performance, which had an accuracy of 92.8%, the results are deemed to be reliable and accurate.

The first step in the malware detection procedure is malware analysis. Malware cannot be discovered until it is observed and its behavior is understood. As a result, it is easy to add security measures to malware detectors. There are two categories of malware analysis techniques: static and dynamic, depending on the amount of time and technology required to complete the investigation.

Without actually running them, static analysis examines malware executable files in a controlled environment [47]–[49]. Static data is extracted from the code and used to determine whether the software contains malicious code [47]. The executable file contains a lot of static features, like memory compactness. To do static analysis, a variety of tools can be employed, including decompilers, disassemblers, source code analyzers, and debuggers [47]. Furthermore, only known malware signatures can be reliably detected via static analysis. Because of this, it could rarely be unable to assess malware signatures that are unknown and

not in its database. Regular updating and production by humans with specific knowledge are required for the signatures used in standard static analysis [4], [7], [24], [39]. It is not employed in this study due to the reasons mentioned above.

Dynamic analysis evaluates malware behavior in a dynamically controlled environment. In addition to starting in privileged mode, the virus modifies the registry as it runs. When the malware switches to privilege mode, the operating system will be completely under its control. All resources are completely under the control of dynamic analytic software. It is able to function in a secure environment as a result. The program can operate in debug mode and alter computer registry keys in a controlled environment The dynamic environment returns to the initial snapshot that was taken at the start of environment development after executing and analyzing a malware sample. Before looking at another malware sample, this makes sure the area is clean.

By strengthening threat identification and prediction, automating and streamlining threat response, and fortifying and adapting security measures, the literature in the field of machine learning and cybersecurity advances our understanding and capacities. It advances the discipline by introducing novel approaches and offering useful case studies that illustrate their effectiveness in the real world. This helps to better protect digital infrastructures by providing both theoretical understanding and useful tools.

3. RESEARCH METHOD

In order to compare the effectiveness of Weka and Python Colab in detecting Trojan horse infections, we will use a dataset consisting of known malware and benign files. We utilized several tools, including Sandbox, NEWT Pro, PromiscDetect, ProcessExplorer, PortMon, and Wireshark. Dynamic analysis was used in this study since it is more effective, powerful, and reliable. The analysis was carried out in four stages:

- − Data collection: We gathered benign and Trojan horse samples from *VirusShare.com* and VirusTotal [4], [24], [30], [39], [50], [51]. One of the largest publicly available virus repositories on the internet is called VirusShare, whereas VirusTotal serves as a repository for malware samples. We obtained 3,000 executable Trojan horses from samples made available on VirusTotal and VirusShare, which were detected by powerful antivirus systems such as Avast, F-Secure, Kaspersky, Comodo, Avira, Bitdefender, and others. Machine learning techniques will be applied on this dataset for further malware research.
- Data analysis: A controlled lab environment is necessary for Trojan horse analysis. To establish a completely controlled, segregated environment and prevent the spread of Trojan horses, the physical network link must be severed. However, without a network connection it is impossible to do dynamic analysis on Trojan horse samples. A virtual cloud environment is created using virtualization technologies, and V_{mnet} is used to link a dissimilar server (monitoring host and the attacker) to the cloud. This controlled lab architecture is comparable to that used by [2], [24], [25], [30]
- Feature extraction: This stage involves determining the significance of the dataset's current features. It retains the crucial components while eliminating the superfluous ones [52]. Feature extraction can be used to achieve higher accuracy rates.
- Testing framework: In this stage, we perform machine learning algorithms on the dataset using Weka and Python independently after feature extraction.

4. DATA ANALYSIS

Figure 1 demonstrates a controlled lab setup [2], [24] where a real device is used to host a virtualized version of the cloud, isolated from the internet. The attacker initiates the attack from outside the cloud situation, whereas the server in the cloud has monitoring tools installed to track activities such as process monitoring, file monitoring, network monitoring, and registry monitoring. Dynamic analysis and behavior monitoring through the Cuckoo Sandbox were used to assess the detection of Trojan horses in the controlled lab environment. A similar approach has been adopted in [2], [24], [39], [45]. The accuracy of detection was calculated separately using two different environments: Python Colab and the Weka data mining tool.

The dynamic and Cuckoo Sandbox analysis have been performed on all files. Each file is executed and its runtime operations are examined to determine the behavior of the virus in a newly installed operating system. The Trojan horse samples are tested in a controlled environment mode for dynamic analysis. Once the testing is complete, the Deepfreeze computer program is used to restore the controlled environment to its original uninfected state. During the dynamic analysis stage, the behavior of each injected Trojan sample is observed on the host machine. The monitoring tools used in this stage include listening ports, registry, network, random-access memory (RAM), files, transmission control protocol (TCP), processes, and dynamic-link libraries (DLLs). Any suspicious behavior detected by these tools, the sample is identified and labeled as Trojan.

Figure 1. Controlled laboratory setup [2], [24]

4.1. Feature extraction

The process of evaluating an existing feature's relevance in a dataset is called feature extraction. The salient characteristics are kept while the irrelevant ones are removed [24]. Selecting features aids in improving accuracy rates. For this study, we have collected 3000 Trojan horse samples from VirusTotal and VirusShare. The process of feature extraction employed the Cuckoo Sandbox analysis report and dynamic analysis. Through analysis carried out in a controlled lab environment, the qualities that were recognized as properties of each Trojan horse were identified, and a relevant dataset was established. This phase is finished with the creation of an extensive output analysis report. This report contains details on the creation, modification, deletion, and access to files and registry keys as well as DLLs, RAM, and networking protocols. Nine features make up the output file, which has been translated to the suitable file format arff. The output data is encoded in this file format so that it may be used as input data in the machine learning simulation environments of Python Colab and WEKA. The trojan horse dataset was successfully classified in this study using a 10-fold cross-validation along with a number of classifiers, including NB, IBK, RF, J48, and regression.

4.2. Testing framework

The framework depicted in Figure 2 is developed using Python in the Colab environment and Weka machine learning technique, where certain machine-learning algorithms are tested and implemented. The Trojan horse dataset is classified using classifiers including 10-fold cross-validation, J48, RF, MLP, IBK, regression, NB, and others.

Figure 2. Framework for testing trojan attack detection

5. EXPERIMENTAL RESULTS AND DISCUSSION

In this experiment, a variety of machine-learning techniques were applied using both the Weka tool and Python Colab. Python is a widely used programming language in data science, scientific computing, and machine learning, and has an extensive library of tools for these fields [38]. Weka, on the other hand, is a Java-based tool designed specifically for data mining and includes a range of machine learning techniques [53]. Researchers have used both Weka and Python in clustering, classification, and detection studies [24], [26], [39]–[43].

For this experimentation, a 10-fold cross-validation dataset was generated using both Weka and Python. An approach that is frequently used to evaluate the error rate of a learning strategy on a particular dataset is the 10-fold cross validation method [54], [55]. The dataset was divided into ten parts, or "folds," and each fold was utilized nine times for training and once for testing. The usage of a 10-fold crossvalidation approach has two main advantages: Because it uses data as possible for both the training and testing phases, it is more accurate [24].

Various established performance metrics, including accuracy rate, F-measure, precision, and recall, have been employed to assess the classifiers' efficacy. Table 1 shows the performance metrics of various machine learning algorithms applied in the experiment using both WEKA and Python. The algorithms include J48, IBK, NB, regression, RF, SMO and MLP. From subsections 5.1 to 5.4, explains the experimental results in detail.

5.1. Precision rate results in Weka and Python

Precision provides an explanation for the percentage of genuine positive classifications in all positive findings. It is the quantity of samples that are correctly recognized and do not represent false positives. Equation (1) states that precision is calculated using the TP and FP rates. Greater precision is indicated by a higher TP.

$$
Precision = \frac{TP}{(TP + FP)}
$$
 (1)

The precision findings for each of the classifiers used in this experiment are displayed in Table 1 and Figure 3. For WEKA, all the algorithms have the same precision rate value of 0.957% except for SMO and Multilayer Perceptron, which have a slightly higher precision rate value of 0.959%. However, for Python, the naïve Bayes algorithm has the highest precision rate value at 100%.

Figure 3. Precision rate of numerous classification algorithms

5.2. Recall rate results in Weka and Python

Recall is a statistic that quantifies the frequency with which a machine learning model properly selects positive samples (true positives) from all of the real positive samples in the dataset. On the other hands, truly positive (TP) samples are those from predicted clouds trojan horse samples that are correctly categorized and tagged as dangerous. Calculating recall is done using (2).

$$
Recall = TPR = \frac{TP}{(TP+FN)}
$$
 (2)

From the experimental results in Table 1 and Figure 4, it is clearly seen that for WEKA, all the algorithms have the same recall rate value of 0.957%, except for MLP and SMO, which have a slightly higher recall rate value of 0.959%. For Python, IBK, regression, SMO and the multilayer perceptron algorithm have the highest recall rate value at 100%.

Figure 4. Recall rate of numerous classification algorithms

5.3. F-Measure rate results in Weka and Python

The F-Measure is a system performance metric that aggregates recall and precision into a single number. The calculation of the F-measure is shown in (3).

$$
F - Measure = \frac{2 \times Recall \times precision}{Recall + precision}
$$
 (3)

The experimental results in Table 1 and Figure 5 show that for WEKA, all the algorithms have the same F-measure rate value of 0.953%, except for MLP and SMO, which have slightly higher F-measure rate values of 0.955%. While, for Python, IBK has the highest F-measure rate value at 0.981% and naïve Bayes algorithm has the lowest F-measure rate value at 0.903%.

Figure 5. F-Measure rate of numerous classification algorithms

5.4. Accuracy rate results in Weka and Python

Accuracy is often referred to as correct classification. The percentage of accurate predictions is expressed by the performance statistic accuracy. Table 1 and Figure 6 show the accuracy rates for the different classifiers.

The experimental results for the various classifiers in this study have shown that for WEKA, multilayer perceptron and SMO have slightly higher accuracy rates at 95.8%. In contrast, all other classifiers accuracy rates are equal, and their accuracy rates are equal to 95.6%. While, for Python, the experimental results have shown that the IBK has the highest accuracy rate value of 96.6% and the naïve Bayes has the lowest accuracy rate value at 84.5%.

Depending on the findings in Table 1 and Figures 3 to 6, it can be concluded that for WEKA, all the algorithms have the same precision, recall, F-measure, and accuracy rate values of 95.7% except for multilayer perceptron and SMO, which have slightly higher precision, recall, and F-measure rate values at 95.9% and accuracy rate values at 95.8%. On the other hand, for Python, naïve Bayes has the highest precision rate value at 100%, while IBK, regression, SMO and multilayer perceptron, have the highest recall rate value at 100%. IBK has the highest F-measure and accuracy rate values at 98.1% and 96.6%, respectively. However, regression, multilayer perception, and SMO have the lowest precision rate value at 87.6%. Naïve Bayes has the lowest recall, F-measure, and accuracy rate values at 82.3%, 90.3%, and 84.5%, respectively.

WEKA Accuracy (%) EXPYTHON Accuracy (%)

Figure 6. Accuracy rate of numerous classification algorithms

Different machine learning algorithms perform differently in Trojan horse detection. Multilayer perceptron and sequential minimal optimization classifiers have shown better results in Weka, while IBK and J48 classifiers have performed better in Python. Overall, the findings show that machine learning techniques are effective at finding Trojan horses, with high recall, precision, and F-Measure scores. The choice of algorithm and tool (WEKA or Python) may depend on the dataset, specific requirements and constraints of the application.

A comparison between Python and Weka for various machine learning algorithms in term of the execution time is shown in Table 2. We can see that Python has outperform Weka in lower for most of the algorithms. Python execution time for naïve Bayes, random forest, IBK, J48, SMO is smaller than Weka's. But the multilayer perceptron algorithm has shown more execution time in Weka. The reason for that because Weka's implementation of multilayer perceptron has complex computations than in Python. Overall, the experimental findings demonstrate that Python is better in terms of execution time for the majority of machine learning algorithms. However, we should not forget that the execution time can affected by the hardware and software configurations of the computer systems used for the analysis.

This research employs the default parameter configurations for both Python-Colab and Weka. The Tables 3 to 9 display the parameter settings for machine learning algorithms used in this study. They show naive Bayes, random forest, IBK, regression, J48, multilayer perceptron, and sequential minimal optimization classifiers using Python-Colab and Weka, respectively.

Table 2. Time comparison between Python and Weka				
Machine learning algorithm	Python execution time (s)	Weka execution time (s)		
Naïve Bayes	0.003	0.02		
Random forest	0.001	0.05		
IBK	0.002	0.01		
Regression	0.004	0.07		
J48	0.002	0.01		
Multilayer perceptron	0.003	0.79		
SMO	0.002	0.03		

Table 2. Time comparison between Python and Weka

Table 3. Naive Bayes machine learning algorithm parameters in Python and Weka

Python		Weka	
Parameter	Value	Parameter	Value
priors	None	<i>UseKernelEstimator</i>	False
var smoothing	$1e-9$	<i>UseSupervisedDiscretization</i>	False

Table 4. Random forest machine learning algorithm parameters in Python and Weka

Python		Weka	
Parameter	Value	Parameter	Value
n estimators	500	bagSizePercent	100
criterion	gini	maxDepth	Ω
max_depth	None	<i>numFeatures</i>	0
min_samples_split	\overline{c}	seed	1
min_samples_leaf		numExecutionSlots	
min_weight_fraction_leaf	Ω	batchSize	100
max features	auto	debug	False
max_leaf_nodes	None	doNotCheckCapabilities	False
min_impurity_decrease	Ω	breakTiesRandomly	False
bootstrap	True	printClassifiers	False
oob score	False	printTrees	False
n jobs	None	inBagOutOfBagEvaluation	False
random state			
verbose	Ω		
warm start	False		
class_weight	None		
ccp_alpha	0.0		
max_samples	None		

Table 5. IBK machine learning algorithm parameters in Python and Weka

Python		Weka		
Parameter	Value	Parameter	Value	
n neighbors		KNN		
weights	uniform	<i>DistanceWeighting</i>	No distance weighting	
algorithm	auto	WindowSize		
leaf size	30	<i>DistanceFunction</i>	EuclideanDistance	
		CrossValidate	False	
metric	minkowski	MeanSquared	False	
metric_params	None	Debug	False	
n_{jobs}	None	doNotCheckCapabilities	False	

Table 6. Regression machine learning algorithm parameters in Python and Weka

Python		Weka	
Parameter	Value	Parameter	Value
Criterion	gini	Criterion	entropy
Splitter	best	Max depth	None
Max depth	None	Min samples split	2
Min samples split	2	Min samples leaf	
Min samples leaf		CCP alpha	0.25
Min weight fraction leaf	0.0	Subtree raising	True
Max features	None	Use Laplace	False
Random state	None	Binary splits	False
Max leaf nodes	None	Save instance data	False
Min impurity decrease	0.0		
Class weight	None		
CCP alpha	0.0		

Table 7. J48 machine learning algorithm parameters in Python and Weka

Table 8. Multilayer perceptron machine learning algorithm parameters in Python and Weka

Python		Weka	
penalty	None	learningRate	0.3
alpha	0.0001	momentum	0.2
fit_intercept	True	hiddenLayers	'a'
max iter	1000	trainingTime	500
tol	$1e-3$	validationThreshold	20
shuffle	True	seed	Ω
verbose	Ω	learningRateDecay	False
eta0	0.1	convergeEpochs	Ω
n_j jobs	None	convergeThreshold	0.001
random_state		normalizeAttributes	True
early stopping	False	normalizeClass	True
validation_fraction	0.1	decay	False
n_iter_no_change	5	reset	True
class_weight	None	nominalToBinaryFilter	True
warm start	False	debug	False

Table 9. SMO machine learning algorithm parameters in Python and Weka

6. CONCLUSION

This study explored the security risks and benefits associated with cloud computing and the usage of machine learning for detecting Trojan horse infections. Weka and Python Colab, two well-known machine learning tools, were tested in the study to see how well they performed at identifying Trojan horse infections. The results show that both tools are effective in detecting Trojan horse infections, However, the instrument selected will rely on the particular needs and resources offered. Furthermore, the study evaluated the computational resources required by each tool and found that Python Colab generally had faster execution times than Weka. This study helps researchers and practitioners in cybersecurity field to adopt the suitable machine learning tools to detect the malware infection effectively based on performance and accuracy detection rate using this study insights into the strengths and limitations of Weka and Python Colab for building machine learning models and detecting Trojan horse infections.

This study limited by extracting nine features from the samples. However, it is crucial to emphasize that additional study is required, such as by increasing feature extraction, in order to increase the success rate of Trojan horse identification in the cloud computing environment. Future research can build upon this study by exploring other machine learning algorithms and tools for detecting security threats in cloud computing environments. Moreover, this research can be extended by comparing the Weka and Python Colab with tuning and utilize the features selection to enhance and compare the performance and accuracy rate.

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