

## Detection and tracking of moving object using modified background subtraction and Kalman filter

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### ABSTRACT

Moving object detection and tracking (MODT) is the major challenging issue in Computer Vision, which plays a vital role in many applications like robotics, surveillance, navigation systems, militaries, environmental monitoring etc. There are several existing techniques, which has been used to detect and track the moving object in Surveillance system. Therefore it is necessary to develop new algorithm or modified algorithm which is robust to work in both day and night time. In this paper, modified BGS technique is proposed. The video is first converted to number of frames, then these frame are applied to modified background subtraction technique with adaptive threshold which gives detected object. Kalman filter technique is used for tracking the detected object. The experimental results shows this proposed method can efficiently and correctly detect and track the moving objects with less processing time which is compared with existing techniques.

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## 1. INTRODUCTION

Video surveillance is the most significant research area in CV which is used to identify and track moving objects in video. MODT has a large variety of application in computer vision such as compression of video, vision based control, visual surveillance, human computer interfaces, robotics and medical image processing [1-4]. MODT in video is an important challenging task within the area in CV. It is the process of analyzing video frames and estimation of position of the object, finally find the objects trajectory. There are 3 basic approaches in object detection, they are frame differencing (FD), Optical flow and background subtraction (BGS) [2-4]. FD is the simplest technique to calculate the difference between two consecutive frames. It can have strong flexibility for sudden environment change, but difficulty to recognize the object's shape and object in stationary. This method is not accurate [5]. Optical flow is the technique which is used to analyze the image vector field of moving object and possess clustering based on optical flow distribution characteristics of image. Using this technique, the complete information of an object movement and object detection from background can be obtained betterly. But it has more complex calculation, poor in anti-noise performance. As result, it is not suitable for real time applications [6-7]. BGS method is the simple technique to identify objects in motion. It is very sensitive to the illumination change and also has poor anti-interference ability [8-10].

Parameters affected on Existing detection techniques such as sudden change in object motion, scene illumination, objects shadow, camera clarity in motion [11-13]. Scene illumination change is a challenge for

BGS, such as sudden change in climate, night, etc [14-18]. From number of years, various BGS techniques have been proposed by many researchers that main focus is to build more effective background model to handle it [20-25].

In order to overcome this problem, modified BGS is used in this paper to achieve higher level computer vision-based system using kalman filter (KF) [19]. First, it must be robust against scene illumination change. Second, it should avoid detecting moving background objects such as moving leaves, rain, snow, and shadows cast by moving objects [17-18]. The following sections are as follows: Section 2 describes prop, section 3 describes results and analysis and section 4 describes conclusion.

## 2. PROPOSED METHODOLOGY

The proposed block diagram of moving object detection and tracking is shown in Figure 1. The flowchart of proposed methodology is as shown in Figure 2. Initially the input video is taken from database. Frames can be extracted from input video, then modified BGS is applied to identify the object movement by using adaptive threshold. Detection of objects is realized by subtracting background image from every frame of video using modified BGS .

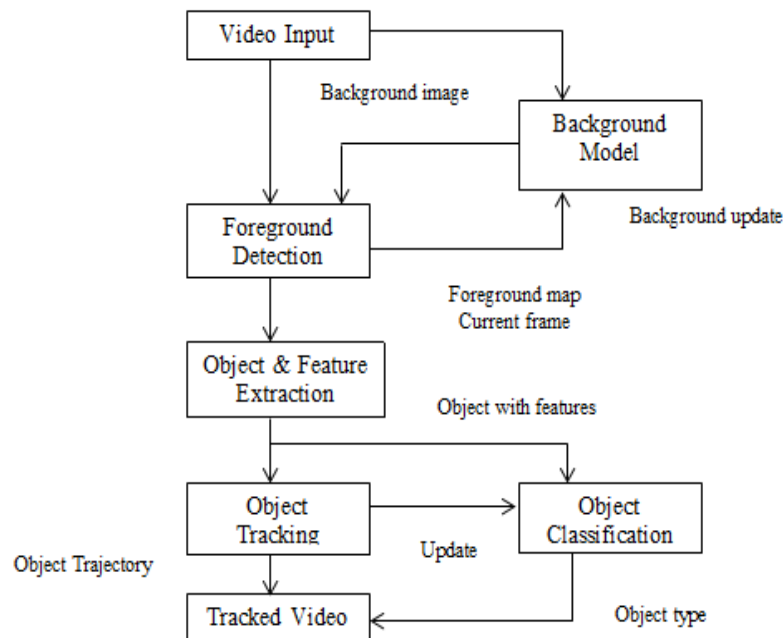


Figure 1. Proposed block diagram using modified background subtraction

Formula for Image subtraction:  $\text{Subtracted Image} = I(x,y) - B(x,y)$ .

$$\text{Modified Background Subtraction} = \begin{cases} \text{Subtracted Image}; & \text{if } \text{Subtracted Image} \geq \text{Adapt}_{th} \\ 0; & \text{if } \text{Subtracted Image} < \text{Adapt}_{th} \end{cases} \quad (1)$$

Where  $I(x,y)$  is the foreground frame and  $B$  is the Background frame.  $\text{Adpt}_{th}$  is an adaptive threshold.

When  $|I(x,y) - B(x,y)| > \text{Adpt}_{th}$ , pixels are defined as foreground objects. Similarly, when  $|I(x,y) - B(x,y)| < \text{Adpt}_{th}$ , pixels are defined as background. Finally, the result is a detected object in foreground frame.

In this paper, the background image always changes due to the changes in object movement and other environment disturbance. So we need continually update the background image. Using an adaptive threshold, the movement of objects can be detected correctly under sudden change in illumination. Morphological operation is a technique of extracting object from frame that are useful in the object shape and representation and region shape description, such as boundaries, skeletons, and so on. It removes noise in detected object by dilation and erosion.

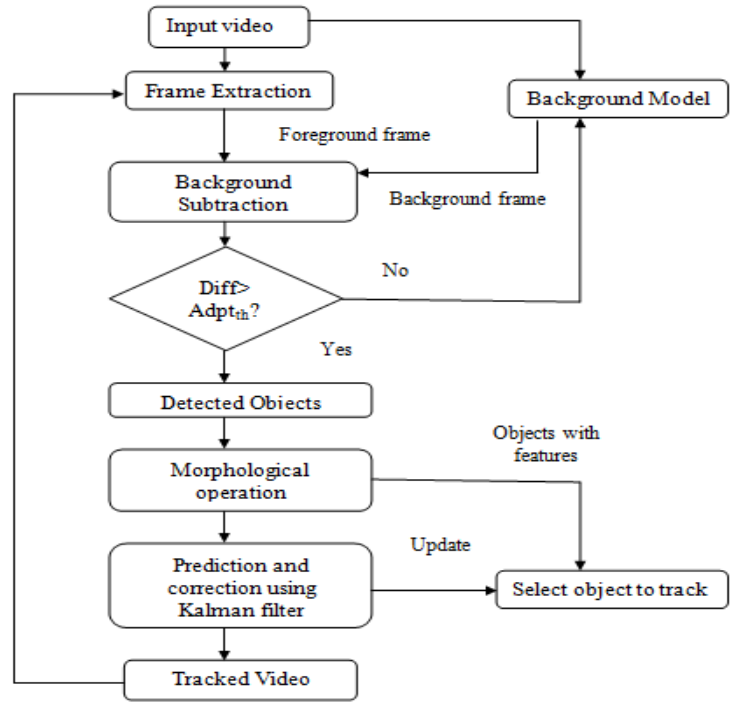


Figure 2. Flowchart of object detection and tracking

**2.1. Kalman filter**

After the morphological operation, target object can be tracked using Kalman filter in Figure 2. It can be a straight ideal standing estimation approach that is thought along about the preeminent realized hypothesis channel speculations [2][7]. Standing condition can be a straight outline of  $w_k$ ,  $u_{k-1}$  and  $x_{k-1}$ . Observation condition might be a direct delineation of  $x_k$  and  $v_k$ . A powerful model is given standing condition and perception condition through the solid estimation redressed by estimations [2]. Kalman channel (methodical) standing condition is printed as pursue:

$$x_k = A_{x_{k-1}} + B_{u_{k-1}} + w_k \tag{2}$$

Observation equation is defined as follow:

$$z_k = H_{x_k} + v_k \tag{3}$$

In the higher than recipes:  $v_k$ ,  $z_k$ ,  $A$ ,  $H$ ,  $w_k$ ,  $u_{k-1}$ ,  $v_k$  is the standing vector, the perception vector, the standing change network, the perception framework, the framework commotion vector, the framework the board vector, the perception clamor vector, severally.  $w_k$  and  $v_k$  zone unit expected to fulfill positive unmistakable, parallel and random, zero mean researcher racket vector;  $k$  can be a subscript;  $w_k$  and  $z_k$  territory unit happy:

$$E(w) = 0, cov(w) = E(ww^T) = Q \tag{4}$$

$$E(v) = 0, cov(v) = E(vv^T) = R, E(wv^T) = 0 \tag{5}$$

$-k \in \mathbb{R}^n$  is sketched out because of the past standing estimation got from standing progress condition right now of  $k-1$ ,  $x_k$  is printed because of the back standing estimation joins the estimations right now of  $k$ . The deviations unit of estimation appeared in condition (6) and condition (7):

$$e_k^- = x_k - x^{k-1} \tag{6}$$

$$e_k = x_k - \hat{x}^k \quad (7)$$

The priori and back estimation deviation co-variance conditions can be characterized as condition (8) and condition (9):

$$p_k^- = E[e_k^- e_k^{-T}] \quad (8)$$

$$p_k = E[e_k e_k^T] \quad (9)$$

We should see standing [a standing} estimation condition  $x_k$  that ascertain the back standing estimation in this manner on prompt the Kalman channel conditions. It needs the computation equation of  $x_k$  is that the straight mix of from the earlier estimation and weighted qualification between obvious estimations and estimated figure esteem. the following forecast and update conditions from the Kalman channel hypothesis unit of estimation got. Forecast conditions unit of estimation made open as pursues:

$$x_k = Ax_{(k-1)} + Bu_{(k-1)} \quad (10)$$

$$p_k = AP_{(k-1)}A^T + Q \quad (11)$$

Equations defined here:

$$K_k = p_k^- H^T (H p_k^- H^T + R)^{-1} \quad (12)$$

$$x_{k-1} = x_k^- + K_k (z_k - H_k^-) \quad (13)$$

$$p_k = (I - K_k H) p_k^- \quad (14)$$

where  $K_k$ ,  $x_k$ ,  $p_k$ ,  $I$  is that the Kalman gain network, ideal channel worth, channel deviation framework, corner to corner lattice.

### 3. RESULTS AND ANALYSIS

The proposed work is implemented in Matlab. The two video datasets are used in the proposed work. It provides ground-truth markings and annotation with various attributes like occlusion, background clutter, rotation, Scene illumination change etc. on video sequences. In this paper, Analysis of different detection algorithm is done for different datasets using Kalman filter. From comparative result Table 1, accuracy of modified BGS method is more than other 2 methods.

Table1.Comparative result of all detection methods for walking dataset

|                        | Frame<br>Difference | Optical<br>Flow | Background<br>Subtraction | Modified Background<br>Subtraction |
|------------------------|---------------------|-----------------|---------------------------|------------------------------------|
| Accuracy (%)           | 15.13               | 16.77           | 92.70                     | 99.27                              |
| IoU                    | 72                  | 66              | 74                        | 76                                 |
| Frame per second       | 4.38e-01            | 4.74e-01        | 3.79e-01                  | 3.88e-01                           |
| Processing time (sec)  | 180.36              | 195.5           | 156.32                    | 151.3                              |
| Total number of Frames | 412                 | 412             | 412                       | 412                                |
| False frame rate       | 164                 | 20              | 65                        | 57                                 |

We have quantitatively evaluated our detection algorithms using parameters: Accuracy, Intersection over Union (IoU), Frames per second (FPS), False frame Detection (FD) rate. Figure 3 show is the segmented image using Frame differencing technique, Figure 4 shown in the segmented image using optical flow technique and Figure 5 shown in the segmented image using modified BGS technique. For night dataset, this proposed work is implemented, which could extract moving objects from the low illumination video. From Table 2 result analysis of BGS is also done using Kalman filter in night time.



Figure 3. Segmented result of frame difference



Figure 4. Segmented result of optical flow

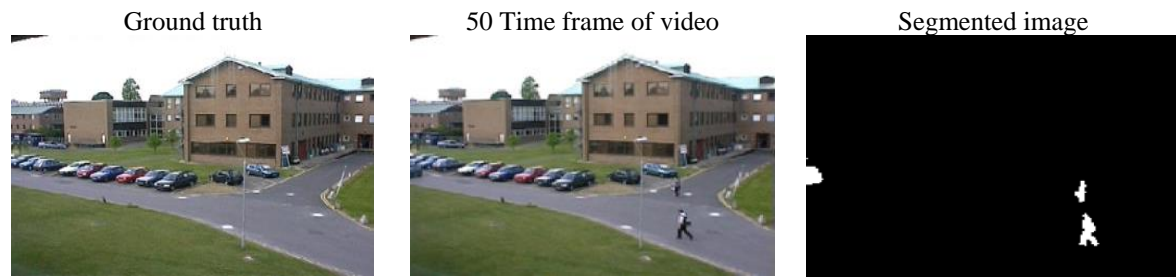


Figure 5. Segmented result of modified background subtraction

Table2. Comparative result of all detection methods for night dataset

| Night Video dataset     | Frame Difference | Optical Flow | Background Subtraction | Modified Background Subtraction |
|-------------------------|------------------|--------------|------------------------|---------------------------------|
| Frame per second        | 1.47e+00         | 2.47e-01     | 3.22e-01               | 2.60e-01                        |
| Overall processing Time | 4.05e+02         | 1.39e+02     | 1.82e+02               | 1.47e+02                        |
| Number of Frame         | 378              | 1281         | 565                    | 565                             |
| Number of Frame         | 500x500          | 500x500      | 500x500                | 500x500                         |
| False frame rate        | 22               | 29           | 80                     | 180                             |

#### 4. CONCLUSION

Moving object detection & tracking for the dynamic environments especially in designing of video surveillance system is a challenging task in CV. In this paper, modified BGS is proposed using adaptive threshold for detection which is efficiently identify the moving object in foreground using background. In this proposed work, Kalman filter is used for tracking of moving object.

From result evaluation, it is manifest that the accuracy of proposed method is 99.2% ,which is better than existing techniques and also processing time is 1.47e+02 which is less than existing techniques. Therefore the proposed method is robust and adaptable to work in day and night time efficiently. In future proposed method has to meet the real-time requirements.

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