## Non-Convex Economic Dispatch with Prohibited Operating Zones through Gravitational Search Algorithm

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# Article Info ABSTRACT

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# This paper presents a new approach to the solution of optimal power generation for economic load dispatch (ELD) using gravitational search algorithm (GSA) when all the generators include valve point effects and some/all of the generators have prohibited operating zones. In this paper a gravitational search algorithm is suggested that deals with equality and inequality constraints in ELD problems. A constraint treatment mechanism is also discussed to accelerate the optimization process. To verify the robustness and superiority of the proposed GSA based approach, a practical sized 40-generators case with valve point effects and prohibited operating zones is considered. The simulation results reveal that the proposed GSA approach ensures convergence within an acceptable execution time and provides highly optimal solution as compared to the results obtained from well established heuristic optimization approaches.

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### 1. INTRODUCTION

Economic load dispatch is an important power system optimization task and one of the fundamental issues of power system operation for scheduling generation among the committed generators while satisfying system constraints and minimizing the cost of energy requirements. For solving ELD problems, previously classical methods [1] have been successfully employed with some approximations due to nonlinear characteristics of practical systems [2]. However, such approximations may cause to huge revenue loss over the passage of time. The classical mathematical programming such as linear programming, quadratic programming and interior point algorithm, etc., produce promising economic generation scheduling results when the fuel cost curve is considered as monotonically increasing one. However, when the problem is highly nonlinear or has non-smooth cost functions, some of these techniques may not be able to produce good solutions.

In past two decades, stochastic search algorithms like genetic algorithm (GA) [3], evolutionary programming (EP) [4] and simulated annealing [5] may prove to be very efficient in solving complex ELD problems but its control parameters tuning is difficult task. Tabu search [6], particle swarm optimization [7]-[8] and neural network approaches [9]-[11] have been applied successfully but, these methods do not always guarantee to have the globally optimal solution. The recent research has identified few drawbacks of the stochastic methods like premature convergence of GA causing degradation in performance and reduction its search capability and unsuitable when applied to highly epistatic objective functions (i.e., where the parameters being optimized are highly correlated). Many researchers have solved the ELD problem with valve point effects of generators efficiently by using the above mentioned heuristic optimization techniques.

But, in all these methods, the whole of the unit operating range is available for operation. In practice, the operating range is broken into several disjoint sub-regions when prohibited zones are present. The fuel cost curve of a unit with prohibited operating zones is a discontinuous function. Thus, the traditional methods cannot be directly employed to solve this dispatch problem. However, the heuristic search techniques such as GA, SA, PSO, etc., are capable of taking into account the unit's prohibited zones, since they do not require the function to be continuous.

Orero, et al. [12] have applied genetic algorithm approach to solve the economic dispatch of generators with prohibited operating zones. In this paper, they have used the penalty function approach to handle the prohibited operating zone constraint. Chen, et al. [13] have also solved the same problem using genetic algorithm where, ramp-rate limits are also considered apart from prohibited operating zones. Evolutionary programming based economic dispatch of generator with prohibited operating zones has been proposed by Jayabarathi, et al. [14]. In another paper, Pereira-Neto, et al. [15] have used an efficient evolutionary strategy optimization procedure to solve the non-convex ELD problem with prohibited operating zone constraint. In the above mentioned techniques, only small size ELD problems with prohibited operating zones have been solved. However, Chaturvedi, et al. [16] have solved a large scale non-convex ELD problem with prohibited operating zones using a self-organizing hierarchical PSO technique. Similarly, Selvakumar, et al. [17] have proposed a new particle swarm optimization (NPSO) solution procedure to nonconvex ELD problem with prohibited operating zone constraint. Coelho, et al. [18] have combined chaotic differential evolution and quadratic programming technique for economic dispatch optimization with valve point effect. Recently, a new heuristic search algorithm, namely gravitational search algorithm (GSA) motivated by gravitational law and law of motion has been proposed by Rashedi, et al. [19]. They have been applied successfully in solving various non linear functions. Recently, GSA has been successfully applied to ELD and hydrothermal scheduling problems [20]-[22]. The obtained results confirm the high performance and efficient convergent characteristics of the proposed method. Further, GSA has a flexible and wellbalanced mechanism to enhance exploration ability. Main objective of this paper is to present the use of GSA optimization technique in obtaining the ELD results.

Hence, an attempt has been made in this paper to explore the possibility of applying recent heuristic optimization technique namely gravitational search algorithm in solving the large scale non-convex ELD problem with prohibited operating zones. A 40-unit non-convex ELD problem with all practical constraints such as ramp-rate constraint, prohibited operating zone constraint, etc., has been solved effectively using gravitation search algorithm in this paper. To investigate the potential of the proposed approach, the simulation results are compared to that of recent approaches reported in the literature. The proposed methodology gives the cheapest generation schedule and outperforms previously reported other methods particularly when applied to large-scale ELD problems.

### 2. PROBLEM FORMULATION

ELD problem is about minimizing the fuel cost of generating unit real power outputs for a specified period of operation so as to accomplish optimal dispatch among the committed units, while satisfying the system constraints. The generators with multiple valve steam turbines possess a wide variation in the inputoutput characteristics. The valve point effect introduces ripples in the heat rate curves and cannot be represented by the polynomial function. Hence, the actual cost curve is a combination of sinusoidal function and quadratic function represented by the following equation.

$$f_i(P_i) = a_i + b_i P_i + c_i P_i^2 + |e_i \times \sin(f_i \times (P_{i,min} - P_i))|$$
(1)

Where,  $a_i$ ,  $b_i$  and  $c_i$  are the fuel-cost coefficients of the  $i^{th}$  unit and  $e_i$ ,  $f_i$  are the constants of the  $i^{th}$  unit with valve point effects.

The prime objective of the ELD problem is to determine the most economic loadings of generators to minimize the generation cost such that the load demands  $P_D$  in the scheduling horizon can be met and simultaneously the operation constraints are satisfied. Here, this constrained optimization problem can be written as:

$$Minimize F = \sum_{i \in \mathcal{O}} f_i(P_i)$$
(2)

Where,  $\Omega$  is the set of all committed units. This minimization problem is subjected to a variety of constraints depending upon assumptions and practical implications like power balance constraints, generator output limits, ramp rate limits and prohibited operating zones. These constraints and limits are discussed as follows:

1) Power balance constraint or demand constraint: The total generation should be equal to the total system demand  $P_D$  plus the transmission loss  $P_{LOSS}$ . That is represented as:

$$\sum_{i\in\Omega} P_i = P_D + P_{LOSS} \tag{3}$$

The transmission loss must be taken into account in order to achieve true economic dispatch. To calculate the transmission loss, B coefficients method is used in general. The loss is represented by B coefficients.

$$P_{LOSS} = \sum_{i \in \Omega} \sum_{j \in \Omega} P_i B_{ij} P_j + \sum_{i \in \Omega} B_{0i} P_i + B_{00}$$

$$\tag{4}$$

2) *The generator limits*: The generation output of each unit should be between its minimum and maximum limits. That is, the following inequality constraint for each generator should be satisfied.

$$P_{i,min} \le P_i \le P_{i,max} \quad \forall i \in (\Omega - \theta) \tag{5}$$

Where,  $\theta$  is the set of all committed units having prohibited zones,  $(\Omega - \theta)$  is the set of all committed units which are not having prohibited zones,  $P_i$  is the power output of  $i^{th}$  generator and  $P_{i,min}$  and  $P_{i,max}$  are the minimum and maximum real power output of  $i^{th}$  generator.

3) Ramp rate limits: In ELD problems, the generator output is usually assumed to be adjusted smoothly and instantaneously. However, under practical circumstances ramp rate limit restricts the operating range of all the online units for adjusting the generation operation between two operating periods. In other words, this constraint restricts the operating range of the physical lower and upper limit to the effective lower limit  $P_{effmin,i}$  and upper limit  $P_{effmax,i}$ , respectively.

These limits [15] are defined as:

$$P_{effmin,i} = \max\left[P_{i,min}, P_{i0} - DR_i\right]; \tag{6}$$

$$P_{effmax,i} = \min\left[P_{i,max}, P_{i0} + UR_i\right];\tag{7}$$

Where,  $P_i$  and  $P_{i0}$  are the current and previous power output of  $i^{th}$  generator, respectively;  $DR_i$  and  $UR_i$  are the down ramp and up ramp limits of the  $i^{th}$  generator as generation decreases and increases, respectively. Accordingly, it is obtained as:

$$P_{effmin,i} \le P_i \le P_{effmax,i}.$$
(8)

4) *Prohibited operating zones*: The input-output characteristics of modern units are inherently nonlinear because of the steam valve point loadings. The operating zones due to valve point loading or vibration due to shaft bearing is generally avoided in order to achieve best economy, called prohibited operating zones of a unit, which make the cost curve discontinuous in nature. The prohibited operating zone constraints are described as:

For all  $i \in \theta$ 

$$P_{i,min} \le P_i \le P_{i,1}^l \tag{9}$$

$$P_{i,k-1}^{u} \le P_{i} \le P_{i,k}^{l} \qquad k = 2, \dots, n_{i}$$
(10)

$$P_{i,n_i}^u \le P_i \le P_{i,max} \tag{11}$$

Where,  $P_{i,k}^{l}$  and  $P_{i,k}^{u}$  are the lower and upper limits of  $k^{th}$  prohibited zone for  $i^{th}$  unit and  $n_i$  is the number of prohibited zones of unit *i*.

The prohibited operating zone constraints (9-11) avoid the operation of units in the prohibited zones. The prohibited zones  $n_i$  of the dispatchable units divide the operating region between the minimum and maximum generation limits into  $n_i$ +1 disjoint operating sub-regions. The proposed method for minimizing Equation (2) with constraints defined by Equation (3), (5-11) is presented in the following section.

### 3. GSA BASED ECONOMIC DISPATCH

In this section, a brief description of GSA, the procedure for GSA based economic load dispatch, constraint satisfaction technique and the overall computational procedure have been explained.

### 3.1. Gravitational Search Algorithm

The gravitational search algorithm (GSA), is one of the recent heuristic search algorithm developed by Rashedi et al. in 2009 [17]. GSA is based on the physical law of gravity and the law of motion. The gravitational force between two particles is directly proportional to the product of their masses and inversely proportional to the square of the distance between them. In the proposed algorithm, agents are considered as objects and their performance is measured by their masses:

$$P_i = \left(p_i, \cdots, p_i^d, \cdots, p_i^n\right), \quad i = 1, 2, \cdots m$$
<sup>(12)</sup>

Where,  $P_i^d$  is the position of the  $i^{th}$  mass in the  $d^{th}$  dimension and *n* is the dimension of the search space. At specific time 't' a gravitational force form mass *j* act on mass *i* and is defined as follows:

$$F_{ij}^{d}(t) = G(t) \frac{M_{pi}(t) \times M_{aj}(t)}{R_{ij}(t) + \varepsilon} (p_j^{d}(t) - p_i^{d}(t))$$
(13)

Where,  $M_{pi}$  is the passive gravitational mass related to agent *i*,  $M_{aj}$  is the active gravitational mass related to agent *j*, G(t) is the gravitational constant at time *t*,  $R_{ij}(t)$  is the Euclidian distance between the two objects *i* and *j*, and  $\varepsilon$  is a small constant.

$$R_{ij}(t) = \|P_i(t), P_j(t)\|_{2}$$
(14)

The total force acting on the agent i in the dimension d is calculated as follows.

$$F_i^d(t) = \sum_{j=1, j \neq i}^m rand_j F_{ij}^d(t)$$
(15)

Where, *rand<sub>j</sub>* is a random number in the interval [0, 1]. According to the law of motion, the acceleration of the agent *i*, at time *t*, in the  $d^{th}$  dimension,  $\alpha_i^d(t)$  is given as follows:

$$\alpha_i^d(t) = \frac{F_i^d(t)}{M_{ij}(t)} \tag{16}$$

The next velocity of an agent is a function of its current velocity added to its current acceleration. Therefore, the next position and next velocity of an agent can be calculated as follows:

$$v_i^d(t+1) = rand_i p v_i^d(t) + \alpha_i^d(t)$$
(17)

$$p_i^d(t+1) = p_i^d(t) + v_i^d(t+1)$$
(18)

Where,  $rand_i$  is a uniform random variable in the interval [0, 1]. The gravitational constant, G, is initialized at the beginning and will be decreased with the time to control the search accuracy. In other words, G is function of the initial value ( $G_0$ ) and time (t):

$$G(t) = G(G_0, t)$$
 (19)

$$G(t) = G_0 e^{-\alpha t/T} \tag{20}$$

The masses of the agents are calculated using fitness evaluation. A heavier mass means a more efficient agent. This means that better agents have higher attractions and moves more slowly. Supposing the equality of the gravitational and inertia mass, the values of masses is calculated using the map of fitness. The gravitational and inertial masses are updated by the following equations.

$$m_i(t) = \frac{fit_i(t) - worst(t)}{best(t) - worst(t)}$$
(21)

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$$M_{i}(t) = \frac{m_{i}(t)}{\sum_{j=1}^{m} m_{j}}(t)$$
(22)

Where,  $fit_i(t)$  represents the fitness value of the agent *i* at time *t*, and the *best(t)* and *worst(t)* in the population respectively, indicate the strongest and the weakness agent according to their fitness value. For a minimization problem:

$$best(t) = \min_{j \in \{1, \dots, m\}} fit_j(t)$$
<sup>(23)</sup>

$$worst(t) = \max_{j \in \{1, \dots, m\}} fit_j(t)$$
(24)

### 3.2. Gravitational Search Algorithm Based Economic Load Dispatch

In order to handle the constraints conveniently, the structure of solutions for ELD problem solved by the proposed method is composed of a set of real power output decision variables for each unit in all over the scheduling periods. The section provides the solution methodology to the above-mentioned economic load dispatch problems through gravitational search algorithm.

### 3.2.1. Initialization

The initial population is carefully generated as it decides for reaching the optimum solution. It is composed of *m* masses. The elements of each mass are the *n*-dimensional positions of search space. The elements of a mass are randomly created permutation of power outputs of the generating units. Each element is uniformly distributed within its feasible range. The initialization must satisfy all constraints given in section-2 and accordingly is generated as described below.  $P_i$  is having uniformly distributed generation level ranging over  $[P_{i,min}, P_{i,max}]$  for units with whole of its operating range available for operation. But, for all units with prohibited operating zones, initially a random integer number  $u_r$  between 1 and  $n_i + 1$  both inclusive is generated. This number is the operating sub-region of unit *i*, in which its generation level should fall. Generation  $P_i$  must satisfy constraint Eq. (9) if  $u_r = 1$ .  $P_i$  must satisfy constraint Equation (11) when  $u_r = n_i + 1$ whereas, all intermediate number generated by  $u_r$  result in generation outputs confined to operating sub-regions alone. However, the initialized solutions, i.e., *n*-dimensional masses are  $P_i = [P_1, P_2, ..., P_n]$ , i = 1, 2, ..., m and *n*-the number of generating units. In order to satisfy the exact power balance constraint (Eq. 3), usually the largest generator without prohibited operating zones is arbitrarily selected as a dependent unit. Accordingly, its output is calculated as:

$$P_d = P_D + P_{LOSS} - \sum_{\substack{i=1\\i \neq d}}^n P_i \tag{25}$$

The power loss  $P_{LOSS}$ , is obtained using the *B*-matrix loss formula as described by Equation (4).

### **3.2.2.** Fitness Evaluation (Objective Function)

The fitness evaluation in each agent in the population set is evaluated using the Equation (2). Iteration count from this step, t=1. Update G(t), best (t), worst (t) and  $M_i(t)$  for i=1, 2...m

### 3.2.3. Agent Force Calculation

The total force acting on the agent i in the dimension d is calculated in Equation (15).

### 3.2.4. Evaluation of Acceleration of an Agent

The acceleration of an agent in  $d^{th}$  dimension over *T* dispatch period has evaluated using Equation (16).

### 3.2.5. Update the Agents' Position

The next velocity of an agent is calculated by adding the acceleration of an agent to the current velocity and also position of an agent will updated.

### **3.2.6.** Stopping Criterion

There are various criteria available to stop a stochastic optimization algorithm. In this paper, to compare with the previous results, maximum number of iterations is chosen as the stopping criterion. If the

stopping criterion is not satisfied, the above procedure is repeated from fitness evaluation with incremented iteration.

### **3.3.** Constraints Satisfaction Technique

The elements of initial masses contain generated powers only within the operating sub-regions. However, after updating process of GSA algorithm, they may violate the constraints given by Equations, (5-11). The procedure for constraints satisfaction is dealt with as follows [12].

If generator limits constraint (5) is violated then,

$$P_i = P_{i, \min} \text{ if } P_i < P_{i, \min} \text{ and } P_i = P_{i, \max} \text{ if } P_i > P_{i, \max}$$

$$(26)$$

If prohibited operating zones constraint (9-11) are violated, then the mid-points of the prohibited operating zones for each generator are computed. The mid-points of the prohibited zone corresponding to a generation level  $P_i$  lying between  $P_{i,n}^l$  and  $P_{i,n}^u$  is given as:

$$M_{i,n} = \frac{P_{i,n}^{u} + P_{i,n}^{l}}{2} \text{ for } n = 1, 2, ..., n_{i} \text{ and}$$

$$P_{i} = P_{i,n}^{l} \text{ if } P_{i} < M_{i,n} \text{ and } P_{i} = P_{i,n}^{u} \text{ if } P_{i} > M_{i,n}$$
(27)

If ramp-rate limits constraints are violated, then the limits  $P_{i,\min}$ ,  $P_{i,\max}$  in Equation (26) are replaced by  $P_{effmin,i}$  and  $P_{effmax,i}$  to satisfy these constraints.

### **3.4.** Computational Procedure

The purposed GSA approach for economic load dispatch problem with valve- point effect and prohibited operating zones can be summarized as follows.

Step 1. Search space identification

Step 2. Generate initial population between minimum and maximum values.

Step 3. Fitness evaluation of agents.

Step 4. Update gravitational constant G(t), best (t) and worst (t) in the population and update the mass of the object  $M_i(t)$ .

Step 5. Force calculation in different direction.

Step 6. Calculation of acceleration and velocity of an agent.

Step 7. Updating the position of an agent.

Step 8. Repeat step 3 to step 7 until the stop criteria is satisfied

Step 9. Stop.

### 4. SYSTEM AND RESULTS

The present work has been implemented in command line in Matlab-7.0 for the solution of economic load dispatch with non-smooth cost functions. The program was run on a 3.06GHz, Pentium-IV, with 256MB RAM PC. After several trials, the setup for the proposed algorithm is executed with following parameters:

m = 100 (masses), G is set using Eq. (20), where  $G_0$  is set to 100 and  $\alpha$  is set to 8, and T is the total number of iterations with a maximum value of 1000.

To demonstrate the robustness of the proposed approach, a practical sized test system consisting of 40 generators with valve point loading effects, ramp rate limits constraints and prohibited operating zones is considered. A load demand of 10,500 MW is considered in this case. The input data of 40 units is shown in Table 1 and 2. The optimal results by the proposed GSA algorithm are compared with those obtained from seven other methods [14]-[16] and shown in Table 3. The other well established heuristic methods are improved fast evolutionary programming (IFEP) [15], modified particle swarm optimization (MPSO) [15], particle swarm optimization-local random search (PSO-LRS) [15], new particle swarm optimization (NPSO) [15], new particle swarm optimization (SOHPSO) [14] and chaotic differential evolution (DE) [16] The minimum cost obtained by proposed GSA is 121,447.547 \$/h whereas, the minimum costs obtained by these seven methods are more than the proposed GSA method. Therefore, the GSA method gives the cheapest generation schedule, which may be considered as global one. The generation outputs and corresponding cost of the optimal solution by proposed GSA method are provided in Table 4. Hence, Table 3 and 4 validate the superiority of the GSA method.

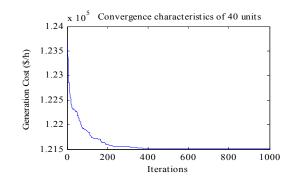


Figure 1. Convergence characteristics of the proposed GSA method

Unit	Pi,min	Pi,max	а	b	С	е	f
1	36	114	0.00690	6.73	94.705	100	0.084
2 3	36	114	0.00690	6.73	94.705	100	0.084
3	60	120	0.02028	7.07	309.54	100	0.084
4	80	190	0.00942	8.18	369.03	150	0.063
5	47	97	0.0114	5.35	148.89	120	0.077
6	68	140	0.01142	8.05	222.33	100	0.084
7	110	300	0.00357	8.05	287.71	200	0.042
8	135	300	0.00492	6.99	391.98	200	0.042
9	135	300	0.00573	6.60	455.76	200	0.042
10	130	300	0.00605	12.9	722.82	200	0.042
11	94	375	0.00515	12.9	635.20	200	0.042
12	94	375	0.00569	12.8	654.69	200	0.042
13	125	500	0.00421	12.5	913.40	300	0.035
14	125	500	0.00752	8.84	1760.4	300	0.035
15	125	500	0.00708	9.15	1728.3	300	0.035
16	125	500	0.00708	9.15	1728.3	300	0.035
17	220	500	0.00313	7.97	647.85	300	0.035
18	220	500	0.00313	7.95	649.69	300	0.035
19	242	550	0.00313	7.97	647.83	300	0.035
20	242	550	0.00313	7.97	647.81	300	0.035
21	254	550	0.00298	6.63	785.96	300	0.035
22	254	550	0.00298	6.63	785.96	300	0.035
23	254	550	0.00284	6.66	794.53	300	0.035
24	254	550	0.00284	6.66	794.53	300	0.035
25	254	550	0.00277	7.10	801.32	300	0.035
26	254	550	0.00277	7.10	801.32	300	0.035
27	10	150	0.52124	3.33	1055.1	120	0.077
28	10	150	0.52124	3.33	1055.1	120	0.077
29	10	150	0.52124	3.33	1055.1	120	0.077
30	47	97	0.01140	5.35	148.89	120	0.077
31	60	190	0.00160	6.43	222.92	150	0.063
32	60	190	0.00160	6.43	222.92	150	0.063
33	60	190	0.00160	6.43	222.92	150	0.063
34	90	200	0.0001	8.95	107.87	200	0.042
35	90	200	0.0001	8.62	116.58	200	0.042
36	90	200	0.0001	8.62	116.58	200	0.042
37	25	110	0.0161	5.88	307.45	80	0.098
38	25	110	0.0161	5.88	307.45	80	0.098
39	25	110	0.0161	5.88	307.45	80	0.098
40	242	550	0.00313	7.97	647.83	300	0.035

Table 1. 40-unit system with valve point loading effect

The convergence characteristic of proposed GSA method is illustrated in Figure 1. To assess the robustness and effectiveness of the proposed GSA method in comparison to other methods [14]-[16] in a statistical manner, the relative frequency of convergence is provided for each range of cost among 100 trials in Table 5. One can see the dominating nature of GSA method over other existing methods. The performance of GSA is compared with those of other heuristic methods. It is clear that the GSA method outperforms and provides the cheapest generation schedule for which huge revenue is saved over a long period, say yearly. The heuristic methods are stochastic methods where the solutions obtained may not be same at every run. When the program is run 100 times, the ranges of the cost of the system obtained are classified into 10 sub-

ranges as shown in Table 5. The chaotic DE method provides all costs mostly in last three ranges such as 8<sup>th</sup> range (4 times), 9<sup>th</sup> range (31 times) and 10<sup>th</sup> range (65 times). The cost obtained by the chaotic DE method lies in between 120,000 \$/h to 122,500 \$/h with 65 times in the 10<sup>th</sup> range. The proposed GSA, NPSO-LRS and SOHPSO methods provide the all costs obtained in 100 trials in the 9<sup>th</sup> and 10<sup>th</sup> ranges only. But, the cost obtained by proposed GSA method lies in between 120, 000 \$/h to 122, 500 \$/h with 92 times in the 10<sup>th</sup> range as shown in Table 5. Hence, proposed GSA can provide more reliable and quality solutions than MBFA method.

Unit	Pi,min	Pi,max	$P_{i0}$	$UR_i$	$DR_i$	Prohibited Zones (MW)
1	36	114	100	114	114	-
2	36	114	100	114	114	_
3	60	120	90	120	120	_
4	80	190	150	100	150	_
5	47	97	80	97	97	_
6	68	140	120	80	125	_
7	110	300	280	165	200	_
8	135	300	200	165	200	_
9	135	300	230	165	200	_
10	130	300	240	155	190	[130-150] [200 230] [270-299]
11	94	375	210	150	185	[100-140] [230-280] [300-350]
12	94	375	210	150	185	[100-140] [230-280] [300-350]
13	125	500	230	206	235	[150-200] [250-300] [400-450]
14	125	500	355	260	290	[200-250] [300-350] [450-490]
15	125	500	350	186	215	-
16	125	500	350	186	215	_
17	220	500	460	240	270	_
18	220	500	470	240	268	_
19	242	550	500	290	315	_
20	242	550	500	290	315	_
21	254	550	510	335	360	-
22	254	550	520	335	360	-
23	254	550	520	335	362	_
24	254	550	450	350	378	-
25	254	550	400	350	380	_
26	254	550	520	350	380	-
27	10	150	20	95	145	-
28	10	150	20	95	145	-
29	10	150	25	98	145	-
30	47	97	90	97	97	-
31	60	190	170	90	145	-
32	60	190	150	90	145	-
33	60	190	190	90	145	-
34	90	200	190	105	150	-
35	90	200	150	105	150	-
36	90	200	180	105	150	-
37	25	110	60	110	110	-
38	25	110	40	110	110	-
39	25	110	50	110	110	-
40	242	550	512	290	315	-

Table 2. 40-unit system with ramp rates and prohibited operating zones

Table 3.	Comparison of	f Simulation	results	between	GSA :	and othe	r metho	ds for 40-	-unit system
						50	IIDCO	Cleastic	

Method	IFEP [15]	MPSO [15]	PSO- LRS[15]	NPSO [15]	NPSO- LRS[15]	[14]	DE [16]	GSA	
Minimu m Cost (\$/h)	122,624.3 5	122,252.2 6	122,035.7 9	121,704.7 4	121,664.4 3	121,501.1 4	121,741.9 8	121,447.5 5	

Unit	Pmin	Pmax	Gen. (MW)	Cost (\$/h)
1	36	114	114.0000	978.156
2	36	114	114.0000	978.156
3	60	120	97.3995	1190.547
4	80	190	179.7330	2143.550
5	47	97	87.7999	706.500
6	68	140	139.9996	1596.463
7	110	300	259.5997	2612.885
8	135	300	284.5996	2779.837
9	135	300	284.5996	2798.230
10	130	300	130.0000	2502.065
11	94	375	167.2422	2949.744
12	94	375	167.2553	2967.697
13	125	500	214.7590	3792.067
14	125	500	394.2754	6414.843
15	125	500	304.5195	5171.198
16	125	500	394.2711	6436.551
17	220	500	489.2793	5296.711
18	220	500	489.2793	5288.765
19	242	550	511.2793	5540.929
20	242	550	511.2794	5540.910
21	254	550	523.2793	5071.290
22	254	550	523.2790	5071.290
23	254	550	523.2794	5057.224
24	254	550	523.2793	5057.223
25	254	550	523.2794	5275.089
26	254	550	523.2793	5275.089
27	10	150	10.0000	1140.524
28	10	150	10.0000	1140.524
29	10	150	10.0000	1140.524
30	47	97	89.4748	734.279
31	60	190	190.0000	1643.991
32	60	190	190.0000	1643.991
33	60	190	190.0000	1643.991
34	90	200	164.7998	1585.544
35	90	200	164.7997	1539.870
36	90	200	164.7998	1539.870
37	25	110	110.0000	1220.166
38	25	110	110.0000	1220.166
39	25	110	110.0000	1220.166
40	242	550	511.2793	5540.929
Total C	Fen. and	Total Cost	10,500.000	1,21,447.547

Table 4. Generation outputs of each generator and the corresponding cost in 40-unit System

Methods	126.5127.0	126.0126.5	125.5126.0	125.0125.5	124.5125.0	124.0124.5	123.5124.0	123.0123.5	122.5123.0	120.0122.5
IFEP [15]	10	4	-	16	22	42	4	2	-	-
MPSO [15]	6	-	4	2	10	20	26	24	6	-
PSO-LRS [15]	-	-	-	-	-	14	26	50	10	-
NPSO [15]	-	-	2	-	4	4	18	50	22	-
NPSO-LRS [15]	-	-	-	-	-	-	-	-	53	47
SOHPSO [14]	-	-	-	-	-	-	-	-	18	82
Chaotic DE [16]	-	-	-	-	-	-	-	04	31	65
GSA	-	-	-	-	-	-	-	-	08	92

### 5. CONCLUSION

This paper presents a new stochastic search technique named GSA to solve the non-smooth ELD problem with valve point effect, ramp rate limits constraints and prohibited operating zones constraints. A practical sized ELD test system has been considered. The simulation results demonstrate the effectiveness and robustness of the proposed GSA method to solve ELD problem in modern power systems. The obtained results of the proposed GSA method have been compared with the results obtained from published methods in the literature. The comparison confirms the effectiveness, high quality solution, stable convergence characteristic, good computation efficiency. Hence, the superiority of the proposed GSA method over other heuristic techniques in terms of solution quality is validated. The proposed methodology can be applied to large-scale ELD problems as well optimal dispatch problems under deregulated environment efficiently.

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